

First, make copies of 1 frog, 1 stork, and several flies and attach each separate picture to index cards. Make enough flies to accommodate the size of your group. Have everyone sit in a circle. Give a card face down to each person in the group. No one should show another person their card. Whoever receives the stork card goes to the center of the circle. The job of the stork is to find and “eat” the frog. The job of the frog is to “eat” flies without getting caught by the stork. In order to “eat” flies, the frog sticks out his tongue at one of the flies in the circle and that person must bend forward and play dead. The frog continues to hunt flies until caught by the stork. If the frog is caught, the frog becomes the stork and the cards are redistributed to select a new frog and flies.

